	2002 – First Working Groups			
Them	e – Educational Wargaming			
Dates – 19-22 February 2002				
401 C	on – Air Force Wargaming Institute hennault Circle gomery, AL 36112			
Participation – 134				
Innovation – First use of working groups				
	Agenda			
Tuesday, 19 February				
First Timer's Intro To Airpower - CADRE Large Auditorium				
1100	Registration			
1200	Administrative Remarks, Co-Chairs: Mr. Matt Caffrey, ACSC			
	Maj. John Van Hove, CADRE			
1210				
1220				
1320				
1340	Wargaming 101			
	Contemporary Military wargaming, Mr. Mike Garrambone			
	What is a Print Wargame, Mr. Chris Weuve			
	An Introduction to Computer Wargaming, Mr. Evan Brooks			
1500	•			
1520	Aerospace Power 101			
	Land Based Airpower 101, Mr. Woody Parramore, AF Doctrine Center			
	Sea Based Airpower 101, Capt. (S) "Doc" Watson, USN			
	An Intro to the Military Impacts of Space, Mr. Allen Sexton, Mr. Brent Marley			
	Aerospace Power, The Fickle Panacea, Mr. Matt Caffrey, ACSC			
1650	Break			
1710	Help For Wargame Innovation			
	Wargame Info Sources, Lt Col. Harry Newton, CADRE/ARS			
	Wargame Funding Sources, Mr. Dave Ross, Air Force Research Laboratory			
1740				
	Closing Remarks, Col. James Forsyth, ACSC			
1800	Close			
	Icebreaker - Golf Course Clubhouse			
1730	Transportation from quarters to Clubhouse			
1800	Transportation from CADRE to the Golf Course Clubhouse			
1830	Transportation from quarters to Clubhouse			
1740	Registration opens			
1800	Ice Breaker Starts, light hors d'oeuvers			
1900	Heavy hors d'oeuvre			
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Registration closes

2000 2100	First bus to on base and contract billets Last bus to on base and contract billets			
Wedn	nesday, 20 February - CADRE Large Auditorium			
0715 0730 0750	Transportation from quarters to CADRE Lobby Registration & Morning Refreshments Administrative Remarks, Co-Chairs: Mr. Matt Caffrey, ACSC			
	Maj. John Van Hove, CADRE Ms. Barbara Dobbins, 42 CONS			
0800	Welcome from Co-host, Introduce AU/CC, Col. Bobby J. Wilkes, CADRE Cmdr Welcome from Sponsor, Lt. Gen. Donald Lamontagne, AU Commander			
0830				
0900	Planning Joint Air Campaigns Lessons from an Expeditionary Air Campaign, Mr. John Hill Planning the Desert Storm Campaign, Col. John Warden, USAF (Ret.)			
1030	Break			
1050	Effects Based Operations, Maj. General David A. Deptula			
1130	Panel on Planning Effective Campaigns			
1200	Transportation to O'Club			
1210	Lunch			
1225	Initial Working Group Meetings			
1315	•			
	Professional Military Education - CADRE Large Auditorium			
1330	3			
	US Air Force Academy, Maj. Rick White			
	US Naval Academy, Lt. Andrew Biehn			
4.440	Squadron Officers College, Capt. Scott Neiper			
1440				
1500				
	Air Command and Staff College, Lt. Col. Scott Lewis School of Advanced Military Studies, Dr. William Gregor			
	Joint Command and Staff College, UK, Wing Comdr Dean			
1610	Break			
1630	Educating National Strategists			
1030	Air War College, Dr. Michael Hickok			
National Defense University, Dr. Lee Blank				
	Navy War College, Dr. Stephen Downes-Martin			
1740	Break			
1750	Transportation to ACSC			
Game Night - Air Force Wargaming Institut				
1800	Origins Of WWII, AIRGAP (training) or ACT Move 1			
1900	Buffet Dinner			
1910	2001 Global Employment of Airpower, Mr. John Gressham			
2000	Optional Transportation to Lodging			
2010	ACT Move 2 or AIRGAP			
2100	Desert			

ACT and AIRGAP hot wash

2200 Hot wash ends

2210 Last Transport to Lodging

Thursday, 21 February, Innovation in DoD Wargaming - CADRE Large Auditorium

Wargaming Expeditionary Aerospace Power

0800	Air Force	Innovations
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Air Command and Staff College, Chuck Kamps Squadron Officer College, Capt. Scott Neiper Air Force Research Labs, Mr. Dave Ross

Air Force Academy, Maj. Richard White

0925 *Break*

0950 Joint and Sister Service Innovations

Innovation at Fort Levenworth, LTC "KP" Polczyski Defense Contractor innovations, Dr. Herb Lewis

Center for Naval Research Innovations, Mr. Chris Weuve Integrating SOF Into Major Exercises, Mr. John Gresham

1115 Break

1130 Transportation to O'Club provided

1140 Lunch

1200 Working Groups meet

1300 Transportation from O'Club provided

1315 Civilian Academic gaming

40 Years of US Academic Wargaming, Dr. Martin Campion Recent Innovations in US Academic Wargaming, Dr. Ed Bever Academic wargaming in Canada, Dr. Pierre Corbeil

1420 Break

1440 Overview of Commercial/Civil Wargame Innovations
Innovations in print wargames, Mr. Mike Markowitz
Innovations in computer wargames, Mr. Evan Brooks
Preparing Civil authorities for terrorism, Mr. Rodger Mason

1540 *Break*

1600 Commercial Wargame Design Techniques

Fundamentals of Computer Wargame Design, Dr. Ed Bever Fundamentals of Designing in Human Factors, Mr. Joe Miranda

1700 Break

1705 Optional Transportation to Lodging

1710 Working Groups Meet

1755 Transportation from Lodging

1800 Demo Night

1830 Dinner Service Starts

1930 *Dinner Service Concludes*

Optional Talks

1900 Tactical Wargaming, Top Gun to Red Flag to The NTC, John Gresham

1930 Designing Cyber Attack, Joe Miranda

2000 American Ground Ideas On Global Paradigm Film, Dr. Ralph Harley

2030 Innovation at the Warrior Preparation Center, Maj Cooley, USAFWPC, Strategic Plans

2100 Creating an Al Authoring/Editing Tool, Mr. Dan Fu

Friday, 22 February - CADRE Large Auditorium **0715** Transportation from quarters to CADRE Lobby **0730** *Morning Refreshments* **0800** Hollywood and Defense Innovation, Mr. Flint Dillie **0830** *Break* **0850** Working Group Out brief prep Optional tours for those not on panels **1040** Working Group Out Briefs **Needs Working Group Opportunities Working Group** Implementation Working Group 1140 Closing from Co-Host, Introduce AU/CC, Col German, Vice Comdt ACSC Closing Remarks, Maj. Gen Rayburn, Vice Commander AU **1200** *Core Conference Closes* **1210** Transportation to Airport Optional Seminars - CADRE Large Auditorium **1330** First Session The Educational Use of Wargames, Round Table chaired by Dr. Bever Fundamentals of Computer Wargame Design, Mr. John Tiller Designing in Human Factors, Mr. Joseph Miranda **1510** *Break* **1530** Second Session The Educational Use of Wargames, Round Table chaired by Dr. Harley Fundamentals of Computer Wargame Design, Dr. Ed Bever Designing in Human Factors, Mr. Joseph Miranda **1700** Close of Optional Sessions

2200 Demo Night Ends

2210 Transportation to Lodging

1710 Transportation to Airport