2007 - The Fifteenth Connections Conference

Theme – Better support to the warfighter through wargaming.

Dates – May 10-11, 2007

Location – Hampton Roads Convention Center 1610 Coliseum Drive Hampton, VA 23666-4350

Participation – Attendance not broken out by specific conference; approximately 70 total attendees.

Innovation – Connections funded by Air Force Research Laboratory Plans Directorate and held in conjunction with the Defense Modeling & Simulation Conference.

Agenda

Thursday, 10 May

0800 - 0900 0900 - 0920 0920 - 1040	Keynote, Mr. Bud Hay, Director Joint Concept Development, Joint Forces Command Break Military Needs Title 10, Allan Moore, Col USAFR (ret), AF/A8XC
	Operations Planning, Westy Westenhoff, Col, USAF (ret.)
	Military Education, Dr. Stephen Downes-Martin, NAVWARCOL
1040 – 1100	Break
1100 – 1200	Wargaming, 06 in Review/07 in Preview
	Military Wargaming, Matt Caffrey, Col, USAF (ret.)
	Commercial Wargaming, Capt David Mather, USAF
1200 – 1320	Lunch
1215 – 1315	Military Year in Review, John Gresham, author
1320 – 1450	Bringing COTS to the Warfighters
	Dr. Leigh Flagg, Sentar - Establishing the Science of WGs for Experimentation
	Jon Compton/Joe Miranda, Modern Conflict Studies Group (MCSG) – Millennium Wars II
	Dale Owen Hillier, Advanced Gaming – Harpoon 3
	Jason Robar, DARPA's "AMBUSH" Program - Operation Flashpoint
1450 – 1510	Break
1510 – 1630	Working Groups
	Implementing the Wargaming Professional Society, Co-chairs:
	Prof Robert "Barney" Rubel, Dean Ctr for Naval Warfare, NWC
	Col Russell "Rudder" Smith, Director Air Force Wargaming Inst.

Educating/Developing a Wargame Cadre, Co-chairs: Mr. Paul Vebber, CDR, USNR, (Ret), NUWC

Mr. Brian Teer, Division Manager, Alion Science and Technology

Promoting interchange between military/civilian wargaming, Co-chairs:

Capt Ulric Adams, Air Force Agency for Modeling and Simulation

Mr. Mike Markowitz, Center for Naval Analysis (CNA)

Friday, 11 May

0800 – 1000 Working Groups report findings:

Implementing the Wargaming Professional Society

Educating/Developing a Wargame Cadre

Promoting interchange between military and civilian wargaming

1000 – 1020 Break

1020 – 1100 *Conference "Hot wash"*